Things to know about super

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This document is the sum of three blog post appeared on Artima and converted into PDF form for readers' convenience:

- http://www.artima.com/weblogs/viewpost.jsp?thread=236275
- http://www.artima.com/weblogs/viewpost.jsp?thread=236278
- http://www.artima.com/weblogs/viewpost.jsp?thread=237121

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Foreword

I begun programming with Python in 2002, just after the release of Python 2.2. That release was a major overhaul of the language: new-style classes were introduced, the way inheritance worked changed and the builtin **super** was introduced. Therefore, you may correctly say that I have worked with **super** right from the beginning; still, I never liked it and over the years I have discovered more and more of its dark corners.

In 2004 I decided to write a comprehensive paper documenting **super** pitfalls and traps, with the goal of publishing it on the Python web site, just as I had published my essay on multiple inheritance and the Method Resolution Order. With time the paper grew longer and longer but I never had the feeling that I had covered everything I needed to say: moreover I have a full time job, so I never had the time to fully revise the paper as a whole. As a consequence, four years have passed and the paper is still in draft status. This is a pity, since it documents issues that people encounter and that regularly come out on the Python newsgroups and forums.

Keeping the draft sitting on my hard disk is doing a disservice to the community. Still, I lack to time to finish it properly. To come out from the impasse, I decided to split the long paper in a series of short blog posts, which I do have the time to review properly. Moreover people are free to post comments and corrections in case I am making mistakes (speaking about super this is always possible). Once I finish the series, I may integrate the corrections, put it together again and possibly publish it as whole on the Python website. In other words, in order to finish the task, I am trying the strategies of *divide et conquer* and *release early, release often*. We will see how it goes.

Introduction

super is a Python built-in, first introduced in Python 2.2 and slightly improved and fixed in later versions, which is often misunderstood by the average Python programmer. One of the reasons for that is the poor documentation of super: at the time of this writing (August 2008) the documentation is incomplete and in some parts misleading and even wrong. For instance, the standard documentation (even for the new 2.6 version http://docs.python.org/dev/library/functions.html#super) still says:

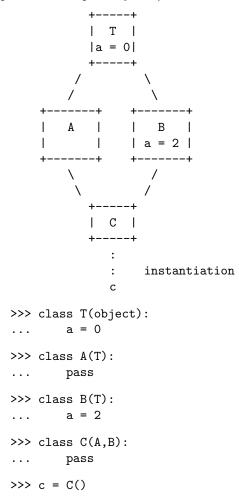
```
super(type[, object-or-type])
Return the superclass of type. If the second argument is omitted the
super object returned is unbound. If the second argument is an object,
isinstance(obj, type) must be true. If the second argument is a type,
issubclass(type2, type) must be true. super() only works for new-style
classes.
```

[UPDATE: the final version of Python 2.6 has a better documentation for **super**, as a direct consequence of this post;)]. The first sentence is just plain wrong: **super** does not return the superclass. There is no such a thing as *the superclass* in a Multiple Inheritance (MI) world. Also, the sentence about *unbound* is misleading, since it may easily lead the programmer to think about bound and unbound methods, whereas it has nothing to do with that concept. IMNSHO **super** is one of the most tricky and surprising Python constructs, and we absolutely need a document to shed light on its secrets. The present paper is a first step in this direction: it aims to tell you the *truth* about **super**. At least the amount of truth I have discovered with my experimentations, which is certainly not the whole truth ;)

A fair warning is in order here: this document is aimed at expert Pythonistas. It assumes you are familiar with **'new style classes'**_ and the Method Resolution Order (MRO); moreover a good understanding of descriptors would be extremely useful. Some parts also require good familiarity with metaclasses. All in all, this paper is not for the faint of heart ;)

There is no superclass in a MI world

Readers familiar will single inheritance languages, such as Java or Smalltalk, will have a clear concept of superclass in mind. This concept, however, has *no useful meaning* in Python or in other multiple inheritance languages. I became convinced of this fact after a discussion with Bjorn Pettersen and Alex Martelli on comp.lang.python in May 2003 (at that time I was mistakenly thinking that one could define a superclass concept in Python). Consider this example from that discussion:



What is the superclass of C? There are two direct superclasses (i.e. bases) of C: A and B. A comes before B, so one would naturally think that the superclass of C is A. However, A inherits its attribute a from T with value a=0: if super(C,c) was returning the superclass of C, then super(C,c).a would return 0. This is NOT what happens. Instead, super(C,c).a walks trought the method resolution order of the class of c (i.e. C) and retrieves the attribute from the first class above C which defines it. In this example the MRO of C is [C, A, B, T, object], so B is the first class above C which defines a and super(C,c).a correctly returns the value 2, not 0:

```
>>> super(C,c).a
2
```

You may call A the superclass of C, but this is not a useful concept since the methods are resolved by looking at the classes in the MRO of C, and not by looking at the classes in the MRO of A (which in this case is [A,T, object] and does not contain B). The whole MRO is needed, not just the first superclass.

So, using the word *superclass* in the standard docs is misleading and should be avoided altogether.

Bound and unbound (super) methods

Having established that **super** cannot return the mythical superclass, we may ask ourselves what the hell it is returning ;) The truth is that **super** returns proxy objects.

Informally speaking, a proxy is an object with the ability to dispatch to methods of other objects via delegation. Technically, super is a class overriding the __getattribute__ method. Instances of super are proxy objects providing access to the methods in the MRO. The dispatch is done in such a way that

super(cls, instance-or-subclass).method(*args, **kw)
corresponds more or less to

right-method-in-the-MRO-applied-to(instance-or-subclass, *args, **kw)

There is a caveat at this point: the second argument can be an instance of the first argument, or a subclass of it. In the first case we expect a *bound* method to be returned and in the second case and *unbound* method to be returned. This is true in recent versions of Python: for instance, in this example

```
>>> class B(object):
          def __repr__(self):
  . . .
               return "<instance of %s>" % self.__class__.__name__
  . . .
  >>> class C(B):
          pass
  . . .
  >>> class D(C):
  . . .
          pass
  >>> d = D()
you get
  >>> print super(C, d).__repr__
  <bound method D.__repr__ of <instance of D>>
and
```

>>> print super(C, D).__repr__
<unbound method D.__repr__>

However, if you are still using Python 2.2 (there are unlucky people forced to use old versions) your should be aware that super had a bug and super(<class>, <subclass>).method returned a *bound* method, not an unbound one:

>> print super(C, D).__repr__ # in Python 2.2
<bound method D.__repr__ of <class '__main__.D'>>

That means that in Python 2.2 you get:

>> print super(C, D).__repr__() # in Python 2.2
<instance of type>

D, seen as an instance of the (meta)class type, is being passed as first argument to __repr__. This has been fixed in Python 2.3+, where you correctly get a TypeError:

>>> print super(C, D).__repr__() # the same as B.__repr__()
Traceback (most recent call last):
...
TypeError: unbound method __repr__() must be called with D instance as first
argument (got nothing instead)

The point is subtle, but usually one does not see problems since typically **super** is invoked on instances, not on subclasses, and in this case it works correctly in all Python versions:

```
>>> print super(C, d).__repr__()
<instance of D>
```

When I was using Python 2.2, due to the bug just discussed, and due to the super docstring

```
>>> print super.__doc__
super(type) -> unbound super object
super(type, obj) -> bound super object; requires isinstance(obj, type)
super(type, type2) -> bound super object; requires issubclass(type2, type)
Typical use to call a cooperative superclass method:
class C(B):
    def meth(self, arg):
        super(C, self).meth(arg)
```

I got the impression that in order to get unbound methods I needed to use the unbound super object. This is actually untrue. To understand how bound/unbound methods work we need to talk about descriptors.

super and descriptors

Descriptors (more properly I should speak of the descriptor protocol) were introduced in Python 2.2 by Guido van Rossum. Their primary motivation was technical, since they were needed to implement the new-style object system. Descriptors were also used to introduce new standard concepts in Python, such as classmethods, staticmethods and properties. Moreover, according to the traditional transparency policy of Python, descriptors were exposed to the application programmer, giving him/her the freedom to write custom descriptors. Any serious Python programmer should have a look at descriptors: luckily they are now very well documented (which was not the case when I first studied them :-/) thanks to the beautiful essay of Raimond Hettinger. You should read it before continuing this article, since it explains all the details. However, for the sake of our discussion of super, it is enough to say that a *descriptor class* is just a regular new-style class which implements a .__get__ method with signature __get__(self, obj, objtyp=None). A *descriptor object* is just an instance of a descriptor class.

Descriptor objects are intended to be used as attributes (hence their complete name attribute descriptors). Suppose that descr is a given descriptor object used as attribute of a given class C. Then the syntax C.descr is actually interpreted by Python as a call to descr.__get__(None, C), whereas the same syntax for an instance of C corresponds to a call to descr.__get__(c, type(c)).

Since the combination of descriptors and super is so tricky, the core developers got it wrong in different versions of Python. For instance, in Python 2.2 the only way to get the unboud method __repr__ is via the descriptor API:

```
>> super(C, d).__repr__.get__(None, D) # Python 2.2
<unbound method D.__repr__>
```

You may check that it works correctly:

>> print _(d)
<instance of D>

In Python 2.3 one can get the unbond method by using the super(cls, subcls) syntax, but the syntax super(C, d).__repr__._get__(None, D) also works; in Python 2.4+ instead the same syntax returns a *bound* method, not an unbound one:

```
>>> super(C, d).__repr__.get__(None, D) # in Python 2.4+
<bound method D.__repr__ of <instance of D>>
```

The core developers changed the behavior again, making my life difficult while I was writing this paper :-/ I cannot trace the history of the bugs of **super** here, but if you are using an old version of Python and you find something weird with **super**, I advice you to have a look at the Python bug tracker before thinking you are doing something wrong. In this case, to be correct, the change is not in **super**, but in the descriptor implementation. In Python 2.2-2.3 you could get an unbound method from a bound one as follows:

>> d.__repr_.._get__(None, D) # in Python 2.2-2.3
<unbound method D.__repr_>

In Python 2.4 that does not work anymore:

>>> d.__repr_._get__(None, D) # in Python 2.4+
<bound method D.__repr__ of <instance of D>>

Still, you can get the unbound method by passing for the underlying function first:

```
>>> d.__repr__.im_func.__get__(None, D) # in Python 2.4+
<unbound method D.__repr__>
```

When working with super, virtually everybody uses the two-argument syntax super(type, object-or-type) which returns a *bound super object* (bound to the second argument, an instance or a subclass of the first argument). However, super also supports a single-argument syntax super(type) - fortunately very little used - which returns an *unbound super object*. Here I argue that unbounds super objects are a wart of the language and should be removed or deprecated (and Guido agrees).

The secrets of unbound super objects

Let me begin by clarifying a misconception about bound super objects and unbound super objects. From the names, you may think that if super(C, c).meth returns a bound method then super(C).meth returns an unbound method: however, this is a *wrong* expectation. Consider for instance the following example:

```
>>> class B1(object):
... def f(self):
... return 1
... def __repr__(self):
... return '<instance of %s>' % self.__class__.__name__
...
>>> class C1(B1): pass
```

The unbound super object super(C1) does not dispatch to the method of the superclass:

```
>>> super(C1).f
Traceback (most recent call last):
    ...
AttributeError: 'super' object has no attribute 'f'
```

i.e. super(C1) is not a shortcut for the bound super object super(C1, C1) which dispatches properly:

>>> super(C1, C1).f
<unbound method C1.f>

Things are more tricky if you consider methods defined in super (remember that super is class which defines a few methods, such as __new__, __init__, __repr__, __getattribute__ and __get__) or special attributes inherited from object. In our example super(C1).__repr__ does not give an error,

```
>>> print super(C1).__repr__() # same as repr(super(C1))
<super: <class 'C1'>, NULL>
```

but it is not dispatching to the __repr__ method in the base class B1: instead, it is retrieving the __repr__ method defined in super, i.e. it is giving something completely different.

Very tricky. You *cannot* use unbound **super** object to dispatch to the upper methods in the hierarchy. If you want to do that, you must use the two-argument syntax **super(cls, cls)**, at least in recent versions of Python. We said before that Python 2.2 is buggy in this respect, i.e. **super(cls, cls)** returns a *bound* method instead of an *unbound* method:

>> print super(C1, C1).__repr__ # buggy behavior in Python 2.2
<bound method C1.__repr__ of <class '__main__.C1'>>

Unbound super objects must be turned into bound objects in order to make them to dispatch properly. That can be done via the descriptor protocol. For instance, I can convert super(C1) in a super object bound to c1 in this way:

```
>>> c1 = C1()
>>> boundsuper = super(C1).__get__(c1, C1) # this is the same as super(C1, c1)
```

Now I can access the bound method c1.f in this way:

```
>>> print boundsuper.f
<bound method C1.f of <instance of C1>>
```

The unbound syntax is a mess

Having established that the unbound syntax does not return unbound methods one might ask what its purpose is. The answer is that **super(C)** is intended to be used as an attribute in other classes. Then the descriptor magic will automatically convert the unbound syntax in the bound syntax. For instance:

```
>>> class B(object):
... a = 1
>>> class C(B):
... pass
>>> class D(C):
... sup = super(C)
>>> d = D()
>>> d.sup.a
1
```

This works since d.sup.a calls super(C).__get__(d,D).a which is turned into super(C, d).a and retrieves B.a.

There is a single use case for the single argument syntax of **super** that I am aware of, but I think it gives more troubles than advantages. The use case is the implementation of *autosuper* made by Guido on his essay about 'new style classes'_.

Duplicate explicit target name: "new style classes".

The idea there is to use the unbound super objects as private attributes. For instance, in our example, we could define the private attribute $__sup$ in the class C as the unbound super object super(C):

>>> C._C__sup = super(C)

With this definition inside the methods the syntax self.__sup.meth can be used as an alternative to super(C, self).meth. The advantage is that you avoid to repeat the name of the class in the calling syntax, since that name is hidden in the mangling mechanism of private names. The creation of the __sup attributes can be hidden in a metaclass and made automatic. So, all this seems to work: but actually this *not* the case.

Things may wrong in various cases, for instance for classmethods, as in this example:

```
def test__super():
  "These tests work for Python 2.2+"
 class B(object):
      def __repr__(self):
          return '<instance of %s>' % self.__class__.__name__
      def meth(cls):
          print "B.meth(%s)" % cls
      meth = classmethod(meth) # I want this example to work in older Python
 class C(B):
      def meth(cls):
          print "C.meth(%s)" % cls
          cls.__super.meth()
      meth = classmethod(meth)
 C._C_super = super(C)
 class D(C):
     pass
 D._D__super = super(D)
 d = D()
 try:
      d.meth()
 except AttributeError, e:
     print e
 else:
      raise RuntimeError('I was expecting an AttributeError!')
```

The test will print a message 'super' object has no attribute 'meth'. The issue here is that self.__sup.meth works but cls.__sup.meth does not, unless the __sup descriptor is defined at the metaclass level.

So, using a __super unbound super object is not a robust solution (notice that everything would work by substituting self.__super.meth() with super(C,self).meth() instead). In Python 3.0 all this has been resolved in a much better way.

If it was me, I would just remove the single argument syntax of **super**, making it illegal. But this would probably break someone code, so I don't think it will ever happen in Python 2.X. I did ask on the Python 3000 mailing list about removing unbound super objects (the title of the thread was *let's get rid of unbound super*) and this was Guido's reply:

Thanks for proposing this -- I've been scratching my head wondering what the use of unbound super() would be. :-) I'm fine with killing it -- perhaps someone can do a bit of research to try and find out if there are any real-life uses (apart from various auto-super clones)? --- Guido van Rossum

Unfortunally as of now unbound super objects are still around in Python 3.0, but you should consider them morally deprecated.

Bugs of unbound super objects in earlier versions of Python

The unbound form of **super** is pretty buggy in Python 2.2 and Python 2.3. For instance, it does not play well with pydoc. Here is what happens with Python 2.3.4 (see also bug report 729103):

```
>>> class B(object): pass
...
>>> class C(B):
... s=super(B)
...
>>> help(C)
Traceback (most recent call last):
...
... lots of stuff here
...
File "/usr/lib/python2.3/pydoc.py", line 1198, in docother
chop = maxlen - len(line)
TypeError: unsupported operand type(s) for -: 'type' and 'int'
```

In Python 2.2 you get an AttributeError instead, but still help does not work. Moreover, an incompatibility between the unbound form of super and doctest in Python 2.2 and

Python 2.3 was reported by Christian Tanzer (902628). If you run the following class C(object):

```
pass
C.s = super(C)
if __name__ == '__main__':
    import doctest, __main__; doctest.testmod(__main__)
```

you will get a

TypeError: Tester.run_test_: values in dict must be strings, functions or classes; <super: <class 'C'>, NULL>

Both issues are not directly related to super: they are bugs with the inspect and doctest modules not recognizing descriptors properly. Nevertheless, as usual, they are exposed by super which acts as a magnet for subtle bugs. Of course, there may be other bugs I am not aware of; if you know of other issues, just add a comment here.

Appendix

In this appendix I give some test code for people wanting to understand the current implementation of super. Starting from Python 2.3+, super defines the following attributes:

```
>> vars(super).keys()
['__thisclass__',
'__new__',
'__self_class__',
'__self__',
```

```
'__getattribute__',
'__repr__',
'__doc__',
'__init__',
'__get__']
```

In particular super objects have attributes __thisclass__ (the first argument passed to super) __self__ (the second argument passed to super or None) and __self_class__ (the class of __self__, __self__ or None). You may check that the following assertions hold true:

```
def test_super():
    "These tests work for Python 2.3+"
   class B(object):
         pass
    class C(B):
        pass
   class D(C):
       pass
   d = D()
   # instance-bound syntax
   bsup = super(C, d)
   assert bsup.__thisclass__ is C
   assert bsup.__self__ is d
   assert bsup.__self_class__ is D
   # class-bound syntax
   Bsup = super(C, D)
   assert Bsup.__thisclass__ is C
   assert Bsup.__self__ is D
   assert Bsup.__self_class__ is D
   # unbound syntax
   usup = super(C)
   assert usup.__thisclass__ is C
   assert usup.__self__ is None
   assert usup.__self_class__ is None
```

The tricky point is the __self_class__ attribute, which is the class of __self__ only if __self__ is an instance of __thisclass__, otherwise __self_class__ coincides with __self__. Python 2.2 was buggy because it failed to make that distinction, so it could not distinguish bound and unbound methods correctly.

Working with super is tricky, not only because of the quirks and bugs of super itself, but also because you are likely to run into some gray area of the Python language itself. In particular, in order to understand how super works, you need to understand really well how attribute lookup works, including the tricky cases of special attributes and metaclass attributes. Moreover, even if you know perfectly well how super works, interacting with a third party library using (or not using) super is still non-obvious. At the end, I am led to believe that the problem is not super, but the whole concept of multiple inheritance and cooperative methods in Python.

Special attributes are special

This issue came up at least three or four times in the Python newsgroup, and there are various independent bug reports on sourceforge about it, you may face it too. Bjorn Pettersen was the first one who pointed out the problem to me (see also bug report 729913): the issue is that

super(MyCls, self).__getitem__(5)
works, but not
super(MyCls, self)[5].

The problem is general to all special methods, not only to __getitem__ and it is a consequence of the implementation of attribute lookup for special methods. Clear explanations of what is going on are provided by Michael Hudson as a comment to the bug report: 789262 and by Raymond Hettinger as a comment to the bug report 805304. Shortly put, this is not a problem of super per se, the problem is that the special call x[5] (using __getitem__ as example) is converted to type(x).__getitem__ (x,5) only if __getitem__ is explicitely defined in type(x). If type(x) does not define __getitem__ directly, but only indirectly via delegation (i.e. overriding __getattribute__), then the second form works but not the first one.

This restriction will likely stay in Python, so it has to be considered just a documentation bug, since nowhere in the docs it is mentioned that special calling syntaxes (such as the [] call, the iter call, the repr call, etc. etc.) are special and bypass __getattribute__. The advice is: just use the more explicit form and everything will work.

super does not work with meta-attributes

Even when **super** is right, its behavior may be surprising, unless you are deeply familiar with the intricacies of the Python object model. For instance, **super** does not play well with the **__name__** attribute of classes, even if it works well for the **__doc__** attribute and other regular class attributes. Consider this example:

```
>>> class B(object):
... "This is class B"
...
>>> class C(B):
... pass
...
```

The special (class) attribute __doc__ is retrieved as you would expect:

```
>>> super(C, C).__doc__ == B.__doc__
True
```

On the other hand, the special attribute __name__ is not retrieved correctly:

```
>>> super(C, C).__name__ # one would expect it to be 'B'
Traceback (most recent call last):
   File "<stdin>", line 1, in ?
AttributeError: 'super' object has no attribute '__name__'
```

The problem is that __name__ is not just a plain class attribute: it is actually a *getset descriptor* defined on the metaclass type (try to run help(type.__dict__['__name__']) and you will see it for yourself). More in general, super has problems with meta-attributes, i.e. class attributes of metaclasses.

Meta-attributes differs from regular attributes since they are not transmitted to the instances of the instances. Consider this example:

```
class M(type):
    "A metaclass with a class attribute 'a'."
```

```
a = 1
class B:
    "An instance of M with a meta-attribute 'a'."
    __metaclass__ = M
class C(B):
    "An instance of M with the same meta-attribute 'a'"
if __name__ == "__main__":
    print B.a, C.a # => 1 1
    print super(C,C).a #=> attribute error
```

If you run this, you will get an attribute error. This is a case where **super** is doing the *right* thing, since 'a' is *not* inherited from B, but it comes directly from the metaclass, so 'a' is *not* in the MRO of C. A similar thing happens for the <u>__name__</u> attribute (the fact that it is a descriptor and not a plain attribute does not matter), so **super** is working correctly, but still it may seems surprising at first. You can find the rationale for this behaviour in my second article with David Mertz; in the case of <u>__name__</u> it is obvious though: you don't want all of your objects to have a name, even if all your classes do.

There are certainly other bugs and pitfalls which I have not mentioned here because I think are not worth mention, or because I have forgot them, or also because I am not aware of them all. So, be careful when you use **super**, especially in earlier versions of Python.

Remember to use super consistently

Some years ago James Knight wrote an essay titled Super considered harmful where he points out a few shortcomings of super and he makes an important recommendation: use super consistently, and document that you use it, as it is part of the external interface for your class, like it or not. The issue is that a developer inheriting from a hierarchy written by somebody else has to know if the hierarchy uses super internally or not. For instance, consider this case, where the library author has used super internally:

```
# library_using_super
```

```
class A(object):
    def __init__(self):
        print "A",
        super(A, self).__init__()
class B(object):
    def __init__(self):
        print "B",
        super(B, self).__init__()
```

If the application programmer knows that the library uses **super** internally, she will use **super** and everything will work just fine; but it she does not know if the library uses **super** she may be tempted to call A.__init__ and B.__init__ directly, but this will end up in having B.__init__ called twice!

>>> from library_using_super import A, B
>>> class C(A, B):
... def __init__(self):
... print "C",
... A.__init__(self)
... B.__init__(self)

>>> c = C() C A B B

On the other hand, if the library does not uses super internally,

```
# library_not_using_super
class A(object):
    def __init__(self):
        print "A",
class B(object):
    def __init__(self):
        print "B",
```

the application programmer cannot use super either, otherwise B.__init__ will not be called:

```
>>> from library_not_using_super import A, B
```

```
>>> class C(A,B):
... def __init__(self):
... print "C",
... super(C, self).__init__()
>>> c = C()
C A
```

So, if you use classes coming from a library in a multiple inheritance situation, you must know if the classes were intended to be cooperative (using **super**) or not. Library author should always document their usage of **super**.

Argument passing in cooperative methods can fool you

James Knight devolves a paragraph to the discussion of argument passing in cooperative methods. Basically, if you want to be safe, all your cooperative methods should have a compatible signature. There are various ways of getting a compatible signature, for instance you could accept everything (i.e. your cooperative methods could have signature ***args**, ****kw**) which is a bit too much for me, or all of your methods could have exactly the same arguments. The issue comes when you have default arguments, since your MRO can change if you change your hierarchy, and argument passing may break down. Here is an example:

```
"An example of argument passing in cooperative methods"
```

```
class A(object):
    def __init__(self):
        print 'A'
class B(A):
    def __init__(self, a=None):
        print 'B with a=%s' % a
        super(B, self).__init__(a)
class C(A):
```

```
def __init__(self, a):
    print 'C with a=%s' % a
    super(C, self).__init__()
class D(B, C):
    def __init__(self):
        print 'D'
        super(D, self).__init__()
>>> from cooperation_ex import D
>>> d = D()
D
B with a=None
C with a=None
A
```

This works, but it is fragile (you see what will happen if you change D(B, C) with D(C, B)?) and in general it is always difficult to figure out which arguments will be passed to each method and in which order so it is best just to use the same arguments everywhere (or not to use cooperative methods altogether, if you have no need for cooperation). There is no shortage of examples of trickiness in multiple inheritance hierarchies; for instance I remember a post from comp.lang.python about the fragility of super when changing the base class.

Also, beware of situations in which you have some old style classes mixing with new style classes: the result may depend on the order of the base classes (see examples 2-2b and 2-3b in Super considered harmful).

UPDATE: the introduction of Python 2.6 made the special methods __new__ and __init__ even more brittle with respect to cooperative super calls.

Starting from Python 2.6 the special methods __new__ and __init__ of object do not take any argument, whereas previously the had a generic signature, but all the arguments were ignored. That means that it is very easy to get in trouble if your constructors take arguments. Here is an example:

```
class A(object):
    def __init__(self, a):
        super(A, self).__init__() # object.__init__ cannot take arguments
    class B(object):
        def __init__(self, a):
            super(B, self).__init__() # object.__init__ cannot take arguments
    class C(A, B):
        def __init__(self, a):
            super(C, self).__init__(a) # A.__init__ takes one argument
```

As you see, this cannot work: when self is an instance of C, super(A, self).__init__() will call B.__init__ without arguments, resulting in a TypeError. In older Python you could avoid that by passing a to the super calls, since object.__init__ could be called with any number of arguments. This problem was recently pointed out by Menno Smits in his blog and there is no way to solve it in Python 2.6, unless you change all of your classes to inherit from a custom Object class with an __init__ accepting all kind of arguments, i.e. basically reverting back to the Python 2.5 situation.

Conclusion: is there life beyond super?

In this series I have argued that **super** is tricky; I think nobody can dispute that. However the existence of dark corners is not a compelling argument against a language construct: after all, they are rare and

there is an easy solution to their obscurity, i.e. documenting them. This is what I have being doing all along. On the other hand, one may wonder if all **super** warts aren't hints of some serious problem underlying. It may well be that the problem is not with **super**, nor with cooperative methods: the problem may be with multiple inheritance itself.

I personally liked super, cooperative methods and multiple inheritance for a couple of years, then I started working with Zope and my mind changed completely. Zope 2 did not use super at all but is a mess anyway, so the problem is multiple inheritance itself. Inheritance makes your code heavily coupled and difficult to follow (*spaghetti inheritance*). I have not found a real life problem yet that I could not solve with single inheritance + composition/delegation in a better and more maintainable way than using multiple inheritance. Nowadays I am *very* careful when using multiple inheritance.

People should be educated about the issues; moreover people should be aware that there are alternative to multiple inheritance in other languages. For instance Ruby uses mixins (they are a restricted multiple inheritance without cooperative methods and with a well defined superclass, but they do not solve the issue of name conflicts and the issue with the ordering of the mixin classes); recently some people proposed the concepts of traits (restricted mixin where name conflicts must be solved explicitly and the ordering of the mixins does not matter) which is interesting.

In CLOS multiple inheritance works better since (multi-)methods are defined outside classes and call-next-method is well integrated in the language; it is simpler to track down the ancestors of a single method than to wonder about the full class hierarchy. The language SML (which nobody except academics use, but would deserve better recognition) goes boldly in the direction of favoring composition over inheritance and uses functors to this aim.

Recently I have written a trilogy of papers for Stacktrace discussing why multiple inheritance and mixins are a bad idea and suggesting alternatives. I plan to translate the series and to publish here in the future. For the moment you can use the Google Translator. The series starts from here and it is a recommended reading if you ever had troubles with mixins.

Docutils System Messages

Duplicate target name, cannot be used as a unique reference: "new style classes".

Duplicate target name, cannot be used as a unique reference: "new style classes".